

Problematic mobile phone use in adolescents: derivation of a short scale MPPUS-10

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Abstract

Objectives Our aim was to derive a short version of the Mobile Phone Problem Use Scale (MPPUS) using data from 412 adolescents of the Swiss HERMES (Health Effects Related to Mobile phone use in adolescents) cohort.

Methods A German version of the original MPPUS consisting of 27 items was shortened by principal component analysis (PCA) using baseline data collected in 2012. For confirmation, the PCA was carried out again with follow-up data 1 year later.

Results PCA revealed four factors related to symptoms of addiction (*Loss of Control, Withdrawal, Negative Life Consequences* and *Craving*) and a fifth factor reflecting the social component of mobile phone use (*Peer Dependence*). The shortened scale (MPPUS-10) highly reflects the original MPPUS (Kendalls' Tau: 0.80 with 90% concordant pairs). Internal consistency of MPPUS-10 was good with Cronbach's alpha: 0.85. The results were confirmed using the follow-up data.

Conclusions The MPPUS-10 is a suitable instrument for research in adolescents. It will help to further clarify the definition of problematic mobile phone use in adolescents and explore similarities and differences to other technological addictions.

Keywords Mobile phone use · Problematic mobile phone use · MPPUS · Technological addictions · Adolescents

Introduction

Since the mid-90s and the public availability of the internet and mobile phones, the use of electronic media devices rapidly increased. According to the International Telecommunication Union (ITU), the amount of mobile phone subscriptions has grown from 2.2 billion in 2005 to 6.9 billion in 2014 (ITU 2014). Despite the facilitating effects of mobile phones like the ease of accessibility or useful applications, for example in health care (Boulos et al. 2011), concerns about adverse effects on social communication patterns and health due to new information technologies have arisen (Kowall et al. 2012; Schreier et al. 2006; Srivastava 2005). In 2014, 98 % of adolescents own a mobile phone in Switzerland (thereof 97 % a smartphone) (Willemse et al. 2014). Problematic mobile phone use (also known as mobile phone addiction, compulsive mobile phone use) has been documented for adolescents and young adults, whereby affected persons experience unpleasant symptoms of withdrawal when switching off their mobile phone or being out of range (Campbell 2005; Walsh et al. 2007). In addition, a variety of adverse health effects such as depression, social anxiety, insomnia, hyperactivity or conduct problems have been associated with different forms of technology overuse (Canan 2013; Cheung and Wong 2011; Jenaro et al. 2007; Morgan and Cotten 2003; Thomée et al. 2011). Behavioural addictions are like drug addictions characterized through maintaining abuse despite of its adverse consequences. While in drug addictions, short-term rewards, the so-called "highs", are gained from and

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necessarily need chemical substance intake; in behavioural addictions, similar effects, neurologically and emotionally, are reached through engaging in specific behaviours (Clark and Limbrick-Oldfield 2013). The primary diagnostic symptoms of substance abuse include withdrawal, loss of control, tolerance or craving and are featured by behavioural addictions as well. Those symptoms cause major negative life consequences in the affected person like impaired health or deprived social functioning (Park 2005).

One major problem in research on problematic mobile phone use is the inconsistency in its definition and assessment. Bianchi and Phillips have introduced a 27-item Mobile Phone Problem Use Scale (in the following referred to as MPPUS-27) which addresses different aspects of addiction (Bianchi and Phillips 2005). Particularly, the aspects of *Tolerance*, *Escape from other Problems*, *Withdrawal*, *Craving* and *Negative Life Consequences* are emphasized by the authors. The MPPUS-27 is frequently used in research on problematic mobile phone use (Izdebski and Kotyško 2013; Lopez-Fernandez et al. 2011, 2014; Richardson 2012). The scale shows excellent internal consistency (Cronbach's $\alpha > 0.9$) and is validated in an adult sample through comparison with general mobile phone usage behaviour and the Addiction Potential Scale (APS) of the Minnesota Multiphasic Personality Inventory (MMPI-2). Despite of those strengths, it is long and tends to be somewhat redundant which may be a problem for research in adolescents. This may elevate the risk to upset the study participants and may lead to blindfold answers on similar items. Further, it has not yet been evaluated in adolescent research. For that reason, we aimed at developing a short MPPUS suitable for adolescents using data from the ongoing HERMES (Health Effects Related to Mobile phone use in adolescentS) study.

Methods

Study population

The HERMES study aims to investigate effects of mobile phone use on health and behaviour of adolescents. The study population consists of 7th, 8th and 9th grade students (12–17 years) attending secondary schools in Central Switzerland. The baseline investigation took place from June 2012 until March 2013, and each school was visited 1 year later for a follow-up investigation with the same study participants. Participating adolescents were recruited through initial phone contact with the head of the school and a subsequent informational visit in the respective classes. Participation was voluntary and had to be preceded by informed consent of the adolescents and a parent. The investigation took place in school during school time and

was led by two study managers. It consisted of filling in a paper and pencil questionnaire on various aspects such as mobile phone use, behavioural aspects, health-related quality of life, socio-economic factors and other covariates. Student's mobile phone use was assessed through questionnaire including questions about frequency and duration of calls, frequency of outgoing text messages (text messages sent by mobile phone network referred as SMS as well as other text messages sent by internet-based applications like *WhatsApp*), duration of data traffic on the mobile phone and about the usage of the mobile phone for other purposes. Objective mobile phone use traffic data were provided from the three mobile phone operators in Switzerland for the participants who gave informed consent together with their parents to collect these data. These operator data included the amount of outgoing and incoming calls and SMS, the duration of calls and the amount and the volume of data traffic sessions for up to 6 months prior to the investigation. Only participants reporting to own a mobile phone were included in analysis.

Ethical approval for the conduct of the study was received from the ethical committee of Lucerne, Switzerland on 9 May 2012 (EK 12025).

Mobile phone problem use scale (MPPUS)

The MPPUS-27 consists of 27 items covering the addictive symptoms *Tolerance*, *Escape from other Problems*, *Withdrawal*, *Craving* and *Negative Life Consequences* (Bianchi and Phillips 2005) (see Table 1). The 27 items have to be answered on a 10-point Likert scale ranging from 1 ("not true at all") to 10 ("extremely true") resulting in a final sum score with a theoretical maximum range of 27–270 points. The English version was translated into German by the study managers using a back translation procedure.

Statistical analysis

Principal component analysis

We applied principal component analysis (PCA) to derive a short version of the MPPUS for adolescents. The PCA was conducted with data from participants that had no missing in the MPPUS-27 (35 participants (8.5 %) with at least one missing value; $n = 377$). Prior to the analysis, we tested the data to be suitable assessing the Kaiser–Meyer–Olkin measure and Bartlett's test for sphericity. Furthermore, an item analysis of the MPPUS-27 items was executed including item-test correlations, item-rest correlations and average inter-item correlations. Additionally the mean and the standard deviation of each item were calculated to evaluate the discriminatory power of the items. Based on those results, the less conservative Kaiser-Criterion was chosen for factor

Table 1 The 27-item Mobile Phone Problem Use Scale (MPPUS-27)

For each item, please mark the box which fits best for you from 1 “Not true at all” to 10 “Extremely true”

- 1 I can never spend enough time on my mobile phone
- 2 I have used my mobile phone to make myself feel better when I was feeling down
- 3 I find myself occupied on my mobile phone when I should be doing other things, and it causes problems
- 4 All my friends own a mobile phone
- 5 I have tried to hide from others how much time I spend on my mobile phone
- 6 I lose sleep due to the time I spend on my mobile phone
- 7 I have received mobile phone bills I could not afford to pay
- 8 When out of range for some time, I become preoccupied with the thought of missing a call
- 9 Sometimes, when I am on the mobile phone and I am doing other things, I get carried away with the conversation and I don't pay attention to what I am doing
- 10 The time I spend on the mobile phone has increased over the last 12 months
- 11 I have used my mobile phone to talk to others when I was feeling isolated
- 12 I have attempted to spend less time on my mobile phone but am unable to
- 13 I find it difficult to switch off my mobile phone
- 14 I feel anxious if I have not checked for messages or switched on my mobile phone for some time
- 15 I have frequent dreams about the mobile phone
- 16 My friends and family complain about my use of the mobile phone
- 17 If I do not have a mobile phone, my friends would find it hard to get in touch with me
- 18 My productivity has decreased as a direct result of the time I spend on the mobile phone
- 19 I have aches and pains that are associated with my mobile phone use
- 20 I find myself engaged on the mobile phone for longer periods of time than intended
- 21 There are times when I would rather use the mobile phone than deal with other more pressing issues
- 22 I am often late for appointments because I am engaged on the mobile phone when I should not be
- 23 I become irritable if I have to switch off my mobile phone for meetings, dinner engagements, or at the movies
- 24 I have been told that I spend too much time on my mobile phone
- 25 More than once I have been in trouble because my mobile phone has gone off during a meeting, lecture, or in a theatre
- 26 My friends do not like it when my mobile phone is switched off
- 27 I feel lost without my mobile phone

extraction which allows factors with eigenvalues above one to be included. Varimax rotation was used to maximize factor loadings. The number of items per factor included in the shortened questionnaire was decided based on the explained variance of each factor. A main criterion for choosing a specific item was its load on the corresponding factor. Further, we preferred items which tend to have stronger discriminatory power. And additionally, we wanted items with face validity for adolescents. Since this cannot be guaranteed by looking at the factor loadings and item analysis only, we did the final item selection manually. PCA was executed again with the follow-up data 1 year later.

Missing items

To do all further reliability analyses and comparisons with the full sample, missing items of the shortened MPPUS-scale (referred to as MPPUS-10) were imputed using a linear regression imputation taking into account the remaining items of the MPPUS-10. From the 35

participants with missing values in the MPPUS-27 only 13 participants had at least one to maximum four missing values in the MPPUS-10 items. The same computations were executed with the follow-up data one year later (10 participants with one missing item each in the follow-up MPPUS-10 score).

Reliability measures

To test the internal consistency of the questionnaire, Cronbach's alpha was assessed for the derived shortened MPPUS-10 as well as for the MPPUS-27. The retest reliability for the MPPUS-10 between the baseline and follow-up measures was calculated using Pearson's correlation for continual variables.

MPPUS-27 vs. MPPUS-10 relations

To investigate how well the sum score of the MPPUS-10 reflects the original score, the Pearson's correlation

between the MPPUS-27 and the MPPUS-10 was calculated. Since this approach overestimates the correlation because the MPPUS-10 score is part of the MPPUS-27 score, we also calculated the correlation between the MPPUS-10 and the 17 remaining items of the MPPUS-27. This shows to what extent the 10 final items are reflected by the remaining 17 items only. In addition, to test the concordance of both scales Kendall's Tau was calculated. The proportion of persons assigned to the same rank amongst all participants according to both questionnaire scores was obtained by the following formula: Percentage of concordant pairs = $0.5 \times (\tau + 1) \times 100$.

Subjective and objective mobile phone use data

Pearson's correlations were calculated for the MPPUS-10 versus subjectively (questionnaire data) and objectively recorded (operator data) quantitative mobile phone use data including frequency of calls per day, outgoing text messages/SMS per day and daily duration of internet use/data traffic volume.

Statistical analyses were carried out using STATA version 12.1 (StataCorp, College Station, TX, USA).

Results

In total, 439 adolescents participated in the baseline investigation of the HERMES study. Thereof, 27 (6.2 %) reported not to own a mobile phone and were therefore excluded from the data analysis. Thus, data from 412 (93.8 %) participants owning a mobile phone were included in the baseline data analysis. Of the mobile phone users, 319 (77.4 %) were smartphone users.

253 (61.4 %) of the 412 participants were female and 159 (38.6 %) male with a mean age of 14.0 years (min = 12.1 years, max = 17.0 years). A majority (67.6 %) were 8th grade students, and 317 participants (76.9 %) went to secondary school and 95 participants (23.1 %) attended a gymnasium. 79.6 % of the participants were Swiss.

The study participants reported to use their mobile phone on average for 1.3 calls (standard deviation: 1.5; maximum: 8.6) and for 44.9 min of data traffic (SD 41.4; 103.6) per day. 151 participants (36.7 %) reported to send up to 5 messages per day, 50 (12.1 %) 6–15 messages per day, 90 (21.8 %) 16–40 messages per day and 121 participants (29.4 %) reported to send more than 40 messages per day. According to objectively recorded operator data available from 234 (56.8 %) participants, they used their mobile phone for 0.8 calls (SD 1.7; maximum: 8.5), sending 2.8 short text messages (SMS) (SD 5.0; 40.2) per day, and the daily data traffic volume exchanged was

3.9 MB (SD 9.3; 50.5). Note that operator data include only messages sent by short message services (SMS) but not by internet-based applications, whereas self-reported messages refer to both type of messages.

Principal component analysis

PCA was performed using complete MPPUS-27 questionnaires of 377 (91.5 %) participants. Because test scores were left skewed data were z-standardized prior to analysis. In order to test the data to be suitable for PCA, we assessed the Kaiser–Meyer–Olkin (KMO) measure of sampling adequacy which was 0.909 (rejection if KMO < 0.5). We tested the data for multicollinearity using Bartlett's test for sphericity which tests the null hypothesis if the correlation matrix is an identity matrix. With suitable data, this test should be significant, and we obtained $\chi = 4,317.3$, $df = 351$; $p < 0.001$. The PCA revealed five factors with eigenvalues above one (see Table 2). Factor interpretation was based on the clinical diagnostic symptoms of addiction and the theoretical considerations of the authors of the MPPUS-27 (Bianchi and Phillips 2005). The factors extracted were named *Loss of Control* (explanation of 15.9 % of total variance), *Withdrawal* (12.5 %), *Negative Life Consequences* (11.8 %), *Craving* (8.8 %) and *Peer Dependence* (7.1 %). After factor rotation, the five factors explained 56.1 % of the total variance. Although the eigenvalues of factor 4 (subsequently named *Craving*) and factor 5 (*Peer Dependence*) were close to one, we decided to keep them as single factors because our major consideration was to keep as much content as possible of the original MPPUS. Eigenvalues, the proportion of explained variance as well as the cumulative proportion of explained variance of the factors, are displayed in Table 2.

Item selection

The higher the variance explained by a factor, the more items were included in the MPPUS-10. Three items loading on the factors *Loss of Control* and *Withdrawal* and two from the factor *Negative Life Consequences* were chosen, respectively. One single item was chosen loading on the factors *Craving* and *Peer Dependence* since the variance explained by these factors and their eigenvalues were considerably lower compared to the others (see Table 3).

We preferred items with a mean value close to the average of the item scores with additionally high standard deviations since they tend to have stronger discriminatory power (see Table 4).

After all we wanted items to be suitable for adolescents thus to be short, easy to understand, unambiguous and non-redundant in their content. Thus, despite high factor load item 11, item 15, item 23 and item 26 were not considered

Table 2 Eigenvalues, proportion of explained variance (%) and the cumulative proportion of explained variance (%) after factor rotation of the factors

Factor	Eigenvalue	Proportion of explained variance (%)	Cumulative proportion of explained variance (%)
Factor 1 (subsequently named <i>Loss of Control</i>)	8.91	15.90	15.90
Factor 2 (<i>Withdrawal</i>)	2.38	12.47	28.37
Factor 3 (<i>Negative Life Consequences</i>)	1.63	11.81	40.18
Factor 4 (<i>Craving</i>)	1.15	8.83	49.01
Factor 5 (<i>Peer Dependence</i>)	1.07	7.07	56.08

Subsequently chosen names in italic brackets. Factors with eigenvalues below one are omitted

Table 3 Factor loadings of the 27 items of the original Mobile Phone Problem Use Scale (MPPUS-27) on each factor after factor rotation

Factor	Loss of Control	Withdrawal	Negative Life Consequences	Craving	Peer Dependence
Item					
Item 1	0.10	0.18	-0.08	0.24	0.03
<i>Item 2</i>	<i>0.01</i>	<i>-0.02</i>	<i>0.03</i>	0.49	<i>0.05</i>
Item 3	0.26	0.05	-0.01	0.07	0.10
Item 4	0.01	0.24	-0.29	-0.27	0.28
Item 5	0.00	0.01	0.19	0.28	-0.04
Item 6	0.16	0.09	0.02	0.21	-0.09
<i>Item 7</i>	<i>0.09</i>	<i>-0.04</i>	0.33	<i>-0.07</i>	<i>0.12</i>
<i>Item 8</i>	<i>-0.02</i>	0.45	<i>0.00</i>	<i>0.06</i>	<i>-0.13</i>
Item 9	0.10	0.33	0.01	-0.08	-0.03
Item 10	0.26	0.07	-0.14	0.00	0.13
Item 11	-0.09	0.01	-0.04	0.52	0.14
Item 12	0.26	0.07	0.08	0.07	-0.07
<i>Item 13</i>	<i>0.07</i>	0.35	<i>-0.02</i>	<i>0.00</i>	<i>0.02</i>
<i>Item 14</i>	<i>0.05</i>	0.32	<i>-0.07</i>	<i>0.18</i>	<i>-0.02</i>
Item 15	-0.16	0.10	0.43	0.00	0.02
<i>Item 16</i>	0.48	<i>-0.12</i>	<i>0.02</i>	<i>-0.03</i>	<i>-0.07</i>
<i>Item 17</i>	<i>0.06</i>	<i>-0.03</i>	<i>0.03</i>	<i>0.01</i>	0.57
Item 18	0.13	-0.10	0.27	0.07	0.12
Item 19	0.04	0.05	0.38	-0.01	-0.16
<i>Item 20</i>	0.38	<i>0.06</i>	<i>-0.01</i>	<i>-0.03</i>	<i>-0.02</i>
Item 21	0.27	0.07	-0.01	-0.01	0.10
<i>Item 22</i>	<i>-0.01</i>	<i>-0.02</i>	0.46	<i>0.03</i>	<i>0.01</i>
Item 23	-0.08	0.40	0.18	-0.11	-0.02
<i>Item 24</i>	0.47	<i>-0.12</i>	<i>0.06</i>	<i>-0.03</i>	<i>-0.09</i>
Item 25	0.01	0.18	0.26	-0.34	0.20
Item 26	-0.03	-0.11	0.07	0.05	0.60
Item 27	-0.05	0.28	-0.01	0.17	0.18

Item numbers relate to the MPPUS-27 questionnaire displayed in Table 1. The chosen items for the short version Mobile Phone Problem Use Scale-10 (MPPUS-10) are marked in italics. The factor loadings of the chosen items for the particular factor are marked in bold

for the factors *Craving*, *Negative Life Consequences*, *Withdrawal* and *Peer Dependence*, respectively. The final short version MPPUS-10 with the chosen items is displayed in Table 5.

The PCA was executed again with the follow-up data including data from 378 adolescents owning a mobile phone and filled in all MPPUS-27 items at follow-up to replicate the extracted five factor structure found through

the PCA with the baseline data. The analysis with the follow-up data (Table 6) did not noticeably differ from the baseline analysis (Table 3).

Reliability of the MPPUS-10

The mean of the MPPUS-27 was $m = 80.5$ (SD 34.5; min = 32, max = 239) with a theoretical achievable

Table 4 Number of observations (N), results of item analysis (item-test, item-rest and average inter-item correlation coefficients), means and standard deviations (SD) for each item of the Mobile Phone Problem Use Scale prior to shortening (MPPUS-27)

	N	Item-test correlation ^a	Item-rest correlation ^b	Average inter-item correlation ^c	Mean ^d	SD ^e
Item 1	410	0.66	0.63	0.29	3.46	2.53
<i>Item 2</i>	<i>410</i>	<i>0.65</i>	<i>0.60</i>	<i>0.29</i>	<i>3.84</i>	<i>2.88</i>
Item 3	409	0.67	0.63	0.29	3.71	2.68
Item 4	409	0.12	0.06	0.32	8.68	2.20
Item 5	409	0.55	0.50	0.30	1.95	1.97
Item 6	410	0.64	0.60	0.29	2.47	2.23
<i>Item 7</i>	<i>411</i>	<i>0.53</i>	<i>0.48</i>	<i>0.30</i>	<i>1.37</i>	<i>1.40</i>
<i>Item 8</i>	<i>410</i>	<i>0.64</i>	<i>0.60</i>	<i>0.29</i>	<i>2.20</i>	<i>2.07</i>
Item 9	410	0.58	0.53	0.29	2.69	2.21
Item 10	409	0.52	0.47	0.30	4.90	3.23
Item 11	412	0.53	0.48	0.30	3.95	3.03
Item 12	412	0.67	0.63	0.29	2.38	2.16
<i>Item 13</i>	<i>411</i>	<i>0.67</i>	<i>0.63</i>	<i>0.29</i>	<i>2.56</i>	<i>2.58</i>
<i>Item 14</i>	<i>412</i>	<i>0.69</i>	<i>0.65</i>	<i>0.29</i>	<i>2.74</i>	<i>2.47</i>
Item 15	412	0.41	0.36	0.30	1.25	1.10
<i>Item 16</i>	<i>412</i>	<i>0.62</i>	<i>0.57</i>	<i>0.29</i>	<i>2.98</i>	<i>2.62</i>
<i>Item 17</i>	<i>407</i>	<i>0.54</i>	<i>0.49</i>	<i>0.30</i>	<i>4.94</i>	<i>3.13</i>
Item 18	411	0.59	0.54	0.29	2.09	1.65
Item 19	409	0.47	0.42	0.30	1.43	1.30
<i>Item 20</i>	<i>409</i>	<i>0.70</i>	<i>0.66</i>	<i>0.29</i>	<i>3.30</i>	<i>2.53</i>
Item 21	405	0.63	0.58	0.29	4.14	2.84
<i>Item 22</i>	<i>410</i>	<i>0.56</i>	<i>0.52</i>	<i>0.30</i>	<i>1.45</i>	<i>1.14</i>
Item 23	409	0.59	0.54	0.29	1.62	1.42
<i>Item 24</i>	<i>410</i>	<i>0.64</i>	<i>0.59</i>	<i>0.29</i>	<i>2.86</i>	<i>2.68</i>
Item 25	408	0.38	0.32	0.30	1.90	1.93
Item 26	401	0.40	0.34	0.30	3.02	2.60
Item 27	407	0.69	0.65	0.29	2.95	2.63
Mean	409	0.57	0.52	0.30	2.98	2.26

Item numbers relate to the MPPUS-27 displayed in Table 1. Chosen items are in italics

^a Item-test correlation: correlation between the item score i and the total test score

^b Item-rest correlation: correlation between the item score i and the sum of the other item scores excluding item score i

^c Average inter-item correlation: average of the correlation between the item score i and the other item scores

^d Mean: mean of the item score i

^e SD: standard deviation of the item score i

maximum range of 27–270. The MPPUS-10 had a mean of $m = 28.2$ (SD 15.6; min = 10, max = 96) with a theoretic maximum range of 10–100. Cronbach's alpha measuring the internal consistence was good with $\alpha = 0.85$ for the MPPUS-10 (Nunnally et al. 1967). In our adolescent sample for the MPPUS-27, alpha was 0.92 which is similar to the internal consistency assessed by Bianchi et al. in an adult sample (0.93). The retest reliability of the MPPUS-10 after 1 year assessed through Pearson's correlation between baseline and follow-up data was relatively low ($r = 0.40$, $p < 0.001$).

MPPUS-27 vs. MPPUS-10 relations

The Pearson's correlation between the MPPUS-10 and the MPPUS-27 was $r = 0.95$, $p < 0.001$ (Fig. 1), and the Pearson's correlation between the MPPUS-10 and the remaining 17 items of the MPPUS-27 was $r = 0.86$, $p < 0.001$. Assuming that the first measure overestimates

the correlation and the second should rather underestimate it, the true correlation is still quite high. Kendall's Tau for the MPPUS-10 vs. MPPUS-27 was 0.80, $p < 0.001$ with a corresponding proportion of concordant ranks among the participants of 90 %.

MPPUS-10 vs. quantitative mobile phone use

The Pearson's correlation between the MPPUS-10 and the self-reported frequency of phone calls was $r = 0.31$ ($p < 0.001$). The correlation of the MPPUS-10 with self-reported number of outgoing messages was $r = 0.53$ ($p < 0.001$), and for self-reported duration of mobile internet use, we found $r = 0.41$ ($p < 0.001$). For objectively recorded operator data, the Pearson's correlation with the MPPUS-10 score was $r = 0.30$ ($p < 0.001$) for phone calls, $r = 0.34$ ($p < 0.001$) for frequency of SMS and $r = 0.42$ ($p < 0.001$) for the data traffic volume.

Table 5 The Mobile Phone Problem Use Scale-10 (MPPUS-10) items with the original item number of the original scale, the number of observations (*N*), factor loadings after rotation, means and standard deviations (SD)

Item	Original item	<i>N</i>	Factor loading	Mean	SD
For each item, please mark the box which fits best for you from 1 “Not true at all” to 10 “Extremely true”					
I have used my mobile phone to make myself feel better when I was feeling down. (<i>Craving</i>)	2	410	0.49	3.84	2.89
When out of range for some time, I become preoccupied with the thought of missing a call. (<i>Withdrawal</i>)	8	410	0.45	2.20	2.07
If I don't have a mobile phone, my friends would find it hard to get in touch with me. (<i>Peer Dependence</i>)	17	407	0.57	4.94	3.13
I feel anxious if I have not checked for messages or switched on my mobile phone for some time. (<i>Withdrawal</i>)	14	412	0.32	2.74	2.47
My friends and family complain about my use of the mobile phone. (<i>Loss of Control</i>)	16	412	0.48	2.98	2.62
I find myself engaged on the mobile phone for longer periods of time than intended. (<i>Loss of Control</i>)	20	409	0.38	3.30	2.53
I am often late for appointments because I'm engaged on the mobile phone when I shouldn't be. (<i>Negative Life Consequences</i>)	22	410	0.46	1.45	1.14
I find it difficult to switch off my mobile phone. (<i>Withdrawal</i>)	13	411	0.36	2.56	2.58
I have been told that I spend too much time on my mobile phone. (<i>Loss of Control</i>)	24	410	0.47	2.86	2.68
I have received mobile phone bills I could not afford to pay. (<i>Negative Life Consequences</i>)	7	411	0.33	1.37	1.40

Respective factor classification can be found in italic brackets after each item

Discussion

The derived short scale using 10 items to measure problematic mobile phone use among adolescents showed a good internal consistency and was highly correlated with the original 27-item scale. A large majority of 90 % of participants had the same rank measured by both scores.

Assessment of problematic mobile phone use

The assessment and definition of problematic mobile phone use differs in studies on this topic resulting in inconsistency in prevalence rates and cut-off scores. In an Italian study using the Mobile Addiction Test (MAT), 6.3 % of adolescents were classified as dependent from their mobile phones (Martinotti et al. 2011). In another study on British adolescents using the MPPUS, the 90th percentile was chosen to classify at-risk use according to a statistical classification they prompted to have found in pathological gambling assessment (Lopez-Fernandez et al. 2014). High prevalence rates of about 30 % were reported in studies assessing addictive behaviour through a single questionnaire item (“perceived dependence”) (Billieux et al. 2007) or through choosing the 70th percentile as arbitrary questionnaire cut-off value (Ha et al. 2008). In our study, we did not find an obvious threshold for differentiating between problematic and non-problematic mobile phone uses, which supports the idea that problematic mobile phone use is a continuum, and the higher the score on the MPPUS-10, the more likely mobile phone use is

problematic in adolescent. A linear association without a threshold for detrimental effects is also supported by our analysis on behavioural and personal factors as well as health symptoms in relation to problematic mobile phone use as measured by the MPPUS-10 (Roser et al., submitted).

Problematic mobile phone use in the context of behavioural addictions

The PCA of the MPPUS revealed five factors. In line with the theoretical construction of the MPPUS, four of them were strongly related to addiction theory and thus were named *Loss of Control*, *Withdrawal*, *Negative Life Consequences* and *Craving*. The factors show considerable overlap with the symptoms that have been proposed from the authors of the original MPPUS-27 (including also *Withdrawal*, *Negative Life Consequences* and *Craving*). *Loss of control*, which was described as *Tolerance* by Bianchi and Phillips (Bianchi and Phillips 2005), deals with the growing time spent with the mobile phone even if not intended. The importance of this factor is also displayed in the correlation between the MPPUS score and quantitative mobile phone use. *Withdrawal* refers to the mental occupation with the device, i.e. anxious or stressful feelings if being out of range. *Negative Life Consequences* due to a mobile phone might either directly result from the first and second factor or may be due to financial, occupational or school issues. *Craving* gets obvious if one needs his mobile phone to relieve himself from negative feelings.

Table 6 Replication of the principal component analysis with the follow-up data: factor loadings of the 27 items of the original Mobile Phone Problem Use Scale (MPPUS-27) on each factor after factor rotation

Item numbers relate to the MPPUS-27 questionnaire displayed in Table 1. The chosen items for the short version Mobile Phone Problem Use Scale-10 (MPPUS-10) are marked in italics. The factor loadings of the chosen items for the particular factor are marked in bold

Factor	Loss of Control	Withdrawal	Negative Life Consequences	Craving	Peer Dependence
Item					
Item 1	0.14	0.23	-0.08	0.12	-0.06
<i>Item 2</i>	<i>0.06</i>	<i>0.04</i>	<i>-0.02</i>	0.51	<i>-0.02</i>
Item 3	0.30	0.06	-0.03	0.07	-0.01
Item 4	0.17	0.07	-0.37	-0.12	0.03
Item 5	-0.01	-0.09	0.31	0.33	-0.06
Item 6	0.16	0.10	0.16	0.00	-0.06
<i>Item 7</i>	<i>0.00</i>	<i>-0.01</i>	0.32	<i>0.03</i>	<i>0.08</i>
<i>Item 8</i>	<i>-0.07</i>	0.42	<i>0.03</i>	<i>-0.03</i>	<i>0.10</i>
Item 9	-0.02	0.20	0.13	0.19	-0.06
Item 10	0.18	0.13	-0.10	0.09	-0.21
Item 11	0.05	-0.05	-0.03	0.56	0.08
Item 12	0.22	0.14	0.04	0.04	-0.20
<i>Item 13</i>	<i>0.13</i>	0.36	<i>-0.02</i>	<i>-0.14</i>	<i>-0.04</i>
<i>Item 14</i>	<i>0.00</i>	0.47	<i>-0.12</i>	<i>-0.02</i>	<i>-0.05</i>
Item 15	-0.09	0.06	0.40	0.00	0.03
<i>Item 16</i>	0.48	<i>-0.13</i>	<i>0.06</i>	<i>-0.21</i>	<i>0.03</i>
<i>Item 17</i>	<i>0.14</i>	<i>-0.03</i>	<i>-0.12</i>	<i>0.14</i>	0.53
Item 18	0.21	0.02	0.23	-0.01	-0.11
Item 19	0.06	0.02	0.39	-0.08	-0.04
Item 20	0.31	-0.01	-0.03	0.19	-0.01
Item 21	0.34	-0.03	-0.04	0.06	0.08
<i>Item 22</i>	<i>0.09</i>	<i>-0.05</i>	0.37	<i>-0.05</i>	<i>0.04</i>
Item 23	-0.07	0.37	0.19	-0.11	-0.02
<i>Item 24</i>	0.43	<i>-0.06</i>	<i>0.05</i>	<i>-0.11</i>	<i>0.04</i>
Item 25	0.07	0.05	0.16	-0.24	0.41
Item 26	-0.03	0.10	0.02	0.06	0.63
Item 27	-0.05	0.36	-0.01	0.14	0.09

As a fifth factor, *Peer Dependence* was identified. This factor was not described by the authors of the original MPPUS-27. Although peer dependence is not a primary symptom of addictive behaviour, it might be important in the development of problematic mobile phone use in adolescents since the mobile phone is mostly used for social communication purposes, and peer influence is particularly prevalent in adolescent years (Steinberg and Monahan 2007; Steinberg and Silverberg 1986).

Although these symptoms suit the concept of behavioural addictions, it is important to critically reflect, if problematic mobile phone use may be considered a nosological entity. Whereas few years ago mobile phones were solely used for calling and somewhat later for texting, nowadays with the rapid spreading of smartphones, the boundaries between problematic mobile phone use and other technological addictions get blurred due to the various purposes a smartphone may be used for. Problematic mobile phone use may thus involve a combination of various known reinforcing mechanisms of technological

addictions such as Online Gaming Disorder (OGD) and Internet-Addiction (IA).

In online gaming, reinforcement is gained through in-game rewards and the ease to escape daily life (Hilgard et al. 2013), and similarly, a prominent motive for excessive internet use is diversion (Song et al. 2004). Both gaming and surfing the web are possible with smartphone use, and in our study a higher MPPUS-10 score is correlated with more time spend online and a higher amount of data traffic via mobile phone. Using various applications as well as the perceived satisfaction involved was found to predict compulsive smartphone use (Park and Lee 2011; Salehan and Negahban 2013) and leisure boredom as well as sensation seeking were found as motives in adolescents with higher addictive mobile phone use tendencies (Leung 2008). Distraction through technology may be a mechanism which is common for compulsive gaming, surfing or smartphone use.

A different and more distinct motive for problematic mobile phone use might be the need for social

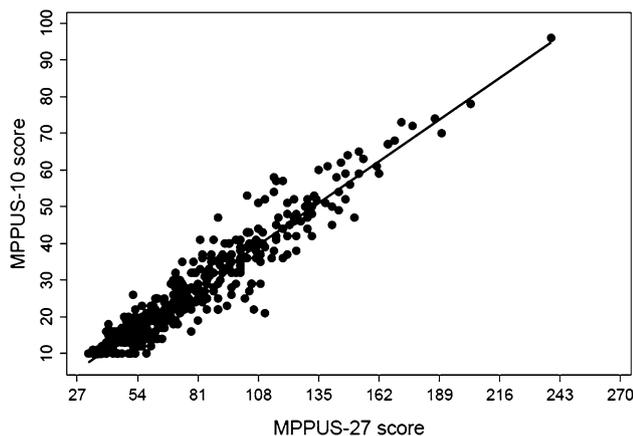


Fig. 1 Correlation of the original 27-item Mobile Phone Problem Use Scale (MPPUS-27) score and the shortened 10-item Mobile Phone Problem Use Scale (MPPUS-10) score. Pearson's correlation was $r = 0.95$, $p < 0.001$. Each dot displays a single participant's MPPUS-27 score on the x axis (range from 27 to 270) and the corresponding MPPUS-10 score on the y axis (range from 10 to 100 units)

communication, which in our results is underlined by the high quantity of outgoing text messages per day and the highest correlations of the MPPUS-10 with this kind of self-reported mobile phone use (0.53 vs. ≤ 0.41 for calling and data exchange). Peer influence, social relationships and the need for belongingness are important factors in adolescents' life and to interconnect via mobile phones helps adolescents to satisfy their needs (Gardner and Steinberg 2005; Walsh et al. 2009). The urge to be accessible all the time and feelings of fear and loneliness, if they are out of range have been reported by adolescent heavy users being asked about their mobile phones (Campbell 2005). Studies focussing on personality and emotional impact factors on problematic mobile phone use (messaging and phone calls) emphasize high feelings of loneliness, low self-esteem as well as extraversion being prevalent in high users (Augner and Hacker 2012; Butt and Phillips 2008; Reid and Reid 2007; Roser et al., submitted).

Thus, we suggest two different patterns of problematic mobile phone use. One relates to media entertainment which a few years before required being at home. Nowadays, smartphones enable a person to surf the internet and playing online games everywhere, and the use of various applications provides even more possibilities of distraction. This form of problematic mobile phone use may be rather seen as media addiction with the portable smartphone providing the highest accessibility to entertainment. The other form of problematic mobile phone use emphasizes the need for social interconnectivity and relates to the mobile phone used as a communication device. Since the underlying motives and personality factors leading to both

forms of problematic mobile phone use differ, it is thinkable that they also lead to distinct health effects.

Strengths and limitations

A particular strength of the HERMES study is the objective data on quantitative mobile phone use provided by the Swiss network operators that minimizes recall bias and allows a more robust evaluation between MPPUS-10 and actual mobile phone use. As a limitation, we did not have data from a second-independent sample, and we did not perform a confirmatory factor analysis with the MPPUS-10. However, at least we conducted the PCA again with the follow-up data to replicate its factorial structure. Of note, the relatively low retest coefficient ($r = 0.40$) may indicate that problematic mobile phone use is not a stable attribute in adolescence, at least during the years of uptake of mobile phone use. The test-retest period of 1 year is long considering the developmental changes which study participants might have undergone in this timespan. Furthermore, a part of the mobile phone users (17.7 %) in our sample switched to using smartphones during this period, which is likely to have a major impact on the usage pattern.

Another limitation is that the MPPUS-10 score was calculated after PCA by summing up the 10 corresponding items of the MPPUS-27. That means, in our study, the MPPUS-10 was an artificial questionnaire that was not filled in by the participants. This procedure might have led to overestimations in correlations between the MPPUS-10 and MPPUS-27. To deal with this shortcoming, the MPPUS-10 is currently distributed in a second sample of adolescents.

Conclusion

The MPPUS-10 showed considerable overlap with the original MPPUS-27. Thus, we suggest using the shorter MPPUS-10 in future research. It is clearly more convenient since it consists only of 10 items which saves time and is likely to reduce the number of missing items. Our item selection criteria focussed particularly on creating a questionnaire suitable for research in adolescents, which is important considering the high amount of mobile phone use stated for this age group in different studies using different methods for assessment (Ha et al. 2008; Lopez-Fernandez et al. 2014; Martinotti et al. 2011).

Future research in adolescents should focus on disentangling two different patterns of problematic mobile phone use. On the one hand, a smartphone may be excessively used for personal entertainment, which may be similar to other technological addictions (e.g. internet use).

On the other hand, a strong need for social interconnectivity may result in problematic mobile phone use as well.

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